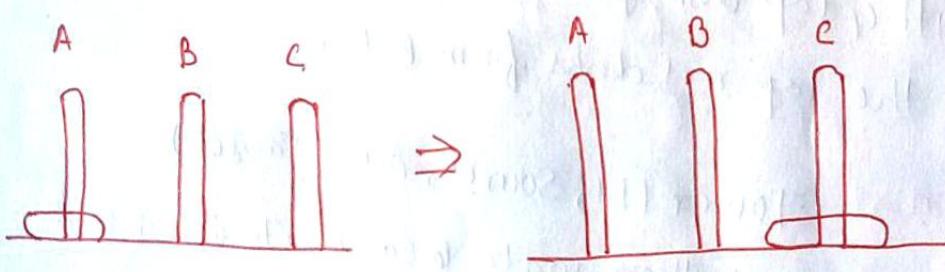


Tower of Hanoi Problem - In this problem, there are  $n$  disks of different sizes and there are three rods A, B and C. All the  $n$  disks are placed on rod A in such a way that a larger disk is always below a smaller disk. The other two rods are initially empty. The aim is to move the  $n$  disks to the rod C using rod B as a temporary storage.

The rules for the movement of disks are as follows:

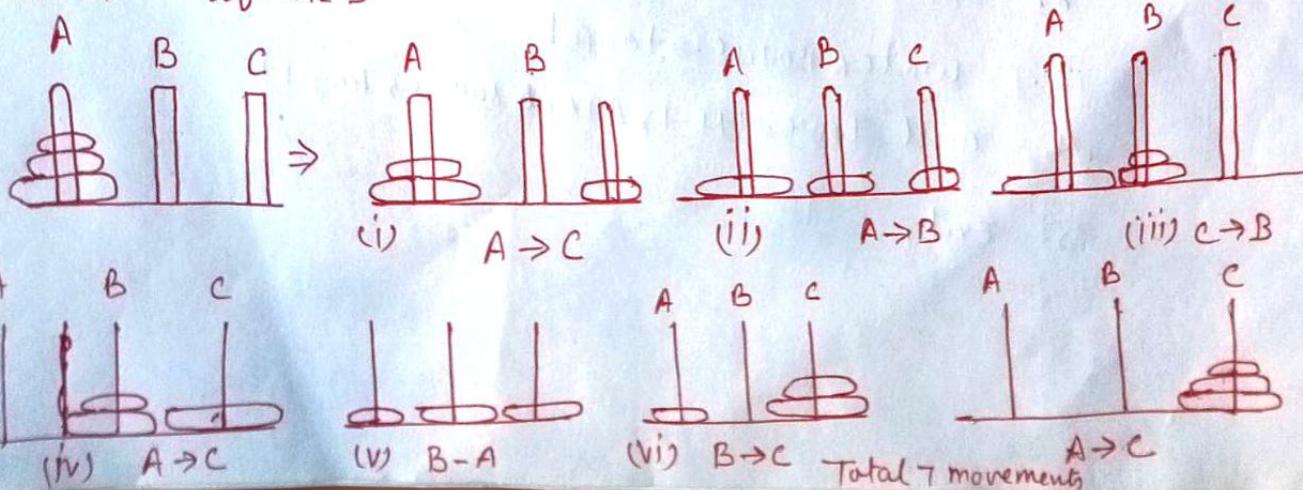
- Only one disk move at a time.
- A larger disk must never be stacked above a smaller one.
- Only the top disk on any rod may be moved to any other rod.

Case 1:- if  $n=1$

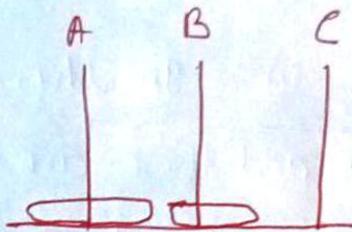
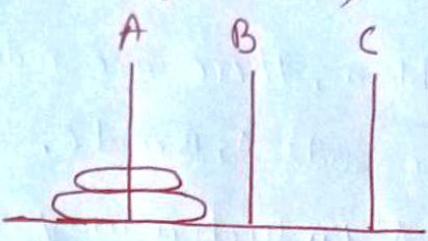


$A \rightarrow C$  Total 1 movement

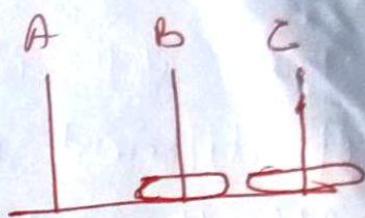
Case 2:- If  $n=3$



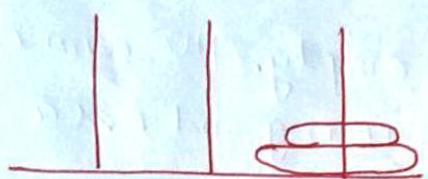
iii) If ( $n=2$ )



$A \rightarrow B$   
(i)



$A \rightarrow C$   
(ii)



Total 3 movements

(iii)  $B \rightarrow C$

so if there are  $n$  disk. then total movement  
needed =  $2^n - 1$

We use recursion to solve tower of hanoi problem.

The solution to tower of Hanoi for  $n > 0$  disks may  
be reduced to the following sub problems.

- i) move the top  $n-1$  disks from A to B
- ii) move the top disk from A to C
- iii) move the top  $n-1$  disks from B to C

Algorithm  $\rightarrow$  Tower ( $M$ , Source, Aux, Target)

1. If  $M=1$  then write  $\text{Source} \rightarrow \text{Target}$  & exit

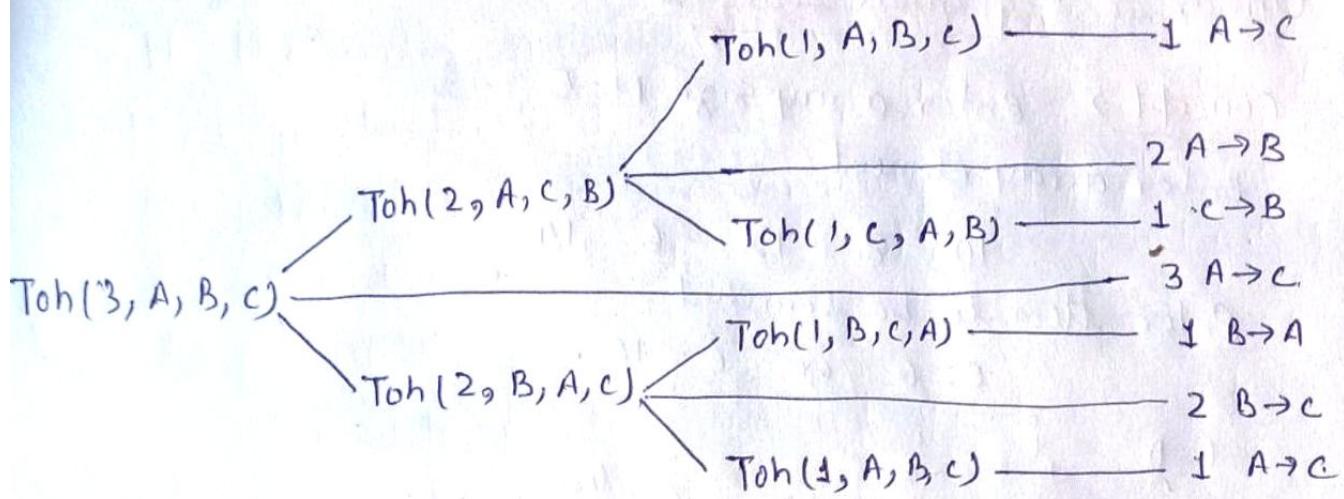
2. call Tower ( $M-1$ , source, Target, Aux)

3. write source  $\rightarrow$  target

4. call Tower ( $M-1$ , AUX, Source, Target)

5. Exit.

Example  $\rightarrow \text{Toh}(3, A, B, C)$



C program  $\rightarrow$

```
void toh(int N, char S, char A, char T)
{
    if (n > 0)
    {
        toh(N-1, S, T, A);
        printf("move a disk from %c to %c", N, S, T);
        toh(N-1, A, S, T);
    }
}
```

```
int main()
{
    char S = 'A', aux = 'B', T = 'C';
    int n;
    printf("Enter no. of disk");
    scanf("%d", &n);
    toh(N, S, A, T);
}
```